



BATTLE OF THE BULGE COMMEMORATIVE VINTAGE 2 GUN MATCH

[20269 Birchwood Spur Rd, Chugiak, AK 99567](#)

[Birchwood Recreation & Shooting Park \(brspclub.com\)](#)

What: Battle of the Bulge match

When: December 17th, 11:00 AM Sign in and set up

Why- To commemorate the start of the Battle of the Bulge that started 16 December 1944

Fee- \$30 for members \$40 for nonmembers.

Equipment- Equipment used any firearm used in World War 2 (all M1 Garands can be used regardless of DOM) and World War 1. M1 Carbines will be used for rifle portions, list of firearms is long but to name a few 03 Springfield, 98 Mauser, SMLE, Moisin-Nagant, Carcano, Arisaka, SKS etc. **Pistols-** 1911 (regardless of date of manufacture) If you have a high capacity 1911 you can only load 7-8 rds. per magazine. Browning high power (reproductions High power may be used) Walther P38, Webley revolvers, M1917 etc. **No Tokarev in 7.62x25**

Admin notes if you have an optic on your rifle, or bring an AR15, or any other weapon that is not period correct you will be placed in “all other class” of practiscore and be considered out of Competition. The other categories will be Manually-Bolt gun, Period Correct. Also, drawing pistols from a holster will be at the discretion of match Director or head Birchwood RSO Jansen Cardy. If you use a period correct weapon you will receive automatic 5 seconds off your time.

Ammunition- For rifle and pistol any commercial or remanufactured ammo to include handloads is allowed. If you are shooting a **SKS No Steel core ammo** a magnet will be available if unsure if ammo has a steel core in it. If borrowing an M1 Garand that's being made available by an Alaska Rifle club member, ensure **you buy M1 Garand specific ammunition that is available at 3 Bears, Bass pro.** A, 1911 will be made available as well. Must provide your own 45ACP ammo

Stages – Their will be 3 stages that were designed by Dan Sharp.

1st stage “On radio Watch” You are on radio watch at Command Post when all hell breaks loose. You hear machine gun fire and yelling “Germans” in the wire!!!! You grab your 1911 and M1 Garand!

2nd stage “I’m Surrounded” Your sector has been overrun you take off running trying to link up with your squad, Germans are everywhere!

3rd stage “I need a medic” You are helping administer aid to wounded Soldiers, but the Germans have other plans they have one more counter offensive left in them.

Course of fire- Stage 1- On signal shooter will move forward (walk, run) to prop of choice (**tank trap, table, barrel all three props must be used**) then load rifle and engage flashers (5 shots from each prop.) The shooter changes position and reengages. Scoring will be timed based. **Rounds:** 15 for rifle.



Stage 2- On signal shooter will engage (round about) 5 round plates with one round each, all four plates must be hit before you engage the stop plate. **Stop plate will be painted red.** Repeat 4 times. Scoring will be timed based. **Rounds:** 20 for pistol

Stage 3- Start position: Standing on x, Pistol staged on right table, Rifle staged on left table. At the start, holding plasma bag in weak hand, the shooter will engage x steel plates. Then places pistol on table hangs plasma bag. Grab rifle load it and engages 100yd flasher x number of times. **Rounds:** X for pistol and X for rifle.

Total Round Count- Rifle X rounds, Pistol X rounds. **Highly recommended to bring extra ammo.**

Practiscore- Will be used for this event.

Winners- Will be determined from Practiscore. Participants will have the choice of not doing this on a timer and doing the course at their own pace. Turkeys and Hams will be giving out to winners.

Match Director: Dan Sharp and John Winsor

RO Dan Sharp