

Infantry Team Match (Rattle Battle)

[20269 Birchwood Spur Rd, Chugiak, AK 99567](#)

What: D-Day Commemorative Infantry Team match

When: Sundays: June 7, October 4, 2026. set up 13:00 and 14:00 Sign in

Why: To commemorate the start of D-Day on June 6th, 1944, and just to have fun in October!

Who: 4 person shooting teams, ideally plan your team ahead of time. Optional Captain and Coach can be part of the team or provided from other teams upon request. Shooters without teams will be squadded to form teams at the event. Some shooters may fire twice to complete a team.

Signup online at [Birchwood Clubautomation Events](#). If you form a team in advance, email your team member names to Highpower@akrifleclub.com so we can plan how many teams we'll have.

Equipment: Any safe centerfire firearm may be used (bonus points will be awarded to teams using World War 2 vintage firearms). Shooting coats, gloves, slings, knee pads okay. No bipods, tripods or shooting bags allowed. The ground is dirt/rocks/gravel and shooting mats will only be used at 300yds for Prone. Eye and Hearing Protection required.

Ammunition: Any safe ammunition is allowed as long as it will have over 1200 fps residual velocity when reaching a target 300yds away. Also, follow BRSP rules, i.e. no tracers or armor piercing rounds.

Total Round Count- Each team will need 256 rounds of ammunition to shoot the entire match. That's 64 rounds per shooter if divided evenly, but teams can decide to distribute ammo to each shooter in relation to their ability to achieve hits.

Targets – Six (6) EIC Combat Silhouette targets will be used on Shotmarker electronic target frames. As there are four shooters, the outside shooters will “swing” and shoot the two targets furthest left and two targets furthest right. Hits will be scored electronically and recorded on paper after each yardage is fired. Coaches/Captains can view hits on electronic tablets and give shooters verbal corrections during their shot strings. Range Officers will also show shooters their hits on tablet before clearing out the shot string.

Scoring – Every target must have a minimum of 3 hits to get any points. Any target fired by a WW2 era firearm that achieves at least 3 hits will get double the point value. Standard point values for each hit are: 300 yards = 3 points, 200 yards = 2 points, 100 yards = 1 point.

Order of Operations and course of Fire – Loosely follows the National Infantry Trophy Team format and scoring with teams marching forward and shooting different positions as they get closer to the targets. Watch this video of the full distance event fired a Camp Perry <https://youtu.be/1zBuKXrIkuk> :

- 1) **Ammunition table** – Team assembles at designated table with empty magazines and ammunition in divided containers to make it easy for RO to verify that team has 256 total rounds. After RO approves, team loads magazines and distributes to team members.
- 2) **300 yards** - On command, shooters advance and assume the prone position, using pre-positioned shooting mats. 4 shooters will get 50 seconds to engage six (6) E-type silhouette targets. Each hit at 300 yards will be worth 3 points.
- 3) **200 yards** - After scoring the 300yd hits, on command, shooters will advance and assume the sitting position at 200 yards. 4 shooters will get 50 seconds to engage six (6) E-type silhouette targets. Each hit at 200 yards will be worth 2 points.

Infantry Team Match (Rattle Battle)

- 4) **100 yards** - After scoring the 200yd hits, on command, shooters will advance and assume kneeling position at 100 yards. 4 shooters will get 50 seconds to engage six (6) E-type silhouette targets. Each hit at 100 yards will be worth 1 point.
- 5) **Cleanup and reset stages** – The team that just fired follows the next team and picks up all their brass and empty magazines. Last team in the firing order will cleanup for the first team. **We highly suggest you label your magazines with your name and if you want your brass back, mark it in some unique way.** Teams should bring a few reusable shopping bags to give to the following cleanup team for this purpose.

Winners- Will be determined by total scores of all yard lines including bonus points for WW2 era rifles.